

Year A	Autumn 1	Autumn 2
Reading	Class Novel: Once Key Poem: Little Red Riding Hood	Class Novel: Roof Toppers Key Poem: The Eagle
Writing	<ul style="list-style-type: none"> - Grammar and creative writing focus - Text: Entertain (Dream Jar) Stimulus: Brain wave - Text: Inform (Diary) Stimulus: Once 	<ul style="list-style-type: none"> - Text: Entertain (Narrative) Stimulus: Francis (LitShed) - Text: Inform (Biography) Stimulus: History - Text: Entertain (Poem) Stimulus: The Eagle
Mathematics	<p>Year 5 – Place value, addition, subtraction, multiplication, division, volume, area and perimeter</p> <p>Year 5/6 - Place value, addition, subtraction, multiplication, division and fractions</p> <p>Year 6 - Place value, addition, subtraction, multiplication, division, fractions and decimals</p>	
History	Baghdad AD900 <ol style="list-style-type: none"> 1. The Rise of Islam 2. Baghdad: A City of Peace 3. Baghdad: Building a City 4. Baghdad: A Centre for Learning in the Islamic Golden Age 5. The Mongol attack on Baghdad and the Regional Powers 6. Assessment 	The French Revolution <ol style="list-style-type: none"> 1. Life in France before the Revolution 2. Louis XVI and Marie Antoinette 3. Napoleon 4. Battle of Trafalgar 5. Battle of Waterloo 6. Assessment
Geography	Spatial Sense <ol style="list-style-type: none"> 1. Latitude and Longitude 2. The Arctic and Antarctic Circles 3. Time Zones 4. Map Projection 5. Maps of the World 6. Assessment 	East Anglia, Yorkshire and Midlands <ol style="list-style-type: none"> 1. East Anglia – Physical Geography 2. East Anglia- Land Use 3. The Midlands – Settlements 4. Yorkshire and Humberside – Physical Geography 5. Yorkshire and Humberside – Human Geography 6. Assessment
Science	Classification of Living Things <ol style="list-style-type: none"> 1. Classifying organisms 2. Cells: Plant and Animal cells 3. Taxonomy 4. Vertebrates 5. Invertebrates 6. Assessment 	Meteorology <ol style="list-style-type: none"> 1. Meteorology and the Atmosphere 2. The Ozone Layer 3. Air Movement 4. Cold and Warm Fronts 5. Thunder and Lightning 6. Assessment
Art	Art in the Italian Renaissance <ol style="list-style-type: none"> 1. Introduction to Italian Renaissance Art – The School of Athens/ Vitruvian Man 2. Leonardo da Vinci – Anatomical drawings 3/4 Leonardo da Vinci – Painting Techniques 5. Michelangelo – The Sistine Chapel 6. Linear Perspective 	Renaissance Architecture and Sculpture <ol style="list-style-type: none"> 1. Brunelleschi - Florence Cathedral 2. Ghiberti - The Gates of Paradise 3. Donatello – St George 4. Michelangelo as architect - St Peter’s Basilica 5. Michelangelo as sculptor – The Pietà

		6. Michelangelo's David - The influence of classical sculpture. Assessment
DT	Make: Cam Toys 1. Research range of mechanical systems and generate ideas 2. Make using saw cutting and joining 3. Use and evaluate against a criteria	Enterprise: Christmas Fair (Y5) 1. Design fair stalls against a set criteria 2. Make using a glue guns and decoration 3. Evaluate through raising money at the Christmas Fair
RE	Islam Lesson 1 The five pillars of Islam. Lesson 2 Reflection on the value of different ways of showing commitment by Muslims.	Christianity Lesson 1 Mary as Jesus' mother. Lesson 2 Reflection on the Virgin birth.
Computing	Computer systems and Networks 1. Systems 2. Computer systems and us 3. Transferring information 4. Working together 5. Better working together 6. Shared working	Vector Drawing 1. The drawing tools 2. Create a vector drawing 3. Being effective 4. Layers and objects 5. Manipulating objects 6. Get designing
Music	1. Element of Music: Timbre (vocal) 2. Notation: Double bar line, bar, repeat 3. Composition: Graphic notation using I Wanna Be Like You 4. Listening and Appreciation: I Wanna Be Like You 5. Performing and Singing: Bear Necessities 6. Instrument: Voice	1. Element of Music: Pitch (minor, major) 2. Notation: Stave, treble clef, begin and end repeat 3. Composition: Rhythm grids using notation letters 4. Listening and Appreciation: Mozart and The Magic Flute 5. Performing and Singing: Do, Re, Mi scale 6. Instrument: Ukulele
PE	Fitness: 1. Develop awareness of what the body is capable of 2. Develop speed and stamina 3. Develop strength using own body weight 4. Develop coordination through skipping 5. Perform actions that develop agility 6. Develop control whilst balancing Netball: 1. Develop passing and moving 2. Use attacking principle of creating and using space 3. Change direction and lose a defender 4. Defend ball side and know when to go for interceptions 5. Develop shooting action 6. Use and apply skills and tactics to small-sided games Hockey: 1. Dribbling to beat a defender 2. Develop sending the ball using a push pass 3. Develop receiving the ball with control 4. Move into space to support a teammate 5. Develop using an open stick (block) tackle and jab to gain possession 6. Apply the rules and skills in a hockey tournament	

	Football: 1.Dribbling under pressure 2.Pass the ball accurately to help maintain possession 3.Use different turns to keep the ball away from defenders 4.Develop defending skills to gain possession 5.Develop goalkeeping skills to stop the opposition from scoring 6.Apply the rules and tactics to a game of football	
PHSE/RSHE	<ol style="list-style-type: none"> 1. Safeguarding/Go-givers: Rules 2. Safeguarding/Go-givers: Your Amazing Brain: Becoming a Resilient Learner 3. Safeguarding/Go-givers: Microorganisms (<i>Links to Classification</i>) 4. World-view/Go-givers: Mary Seacole and Florence Nightingale: Pioneering Nurses (<i>Links to Microorganism and hygiene</i>) 5. British/Go-givers: Scapegoat (Islamic beliefs) 6. Project Evolve: Yr6 Health, well-being and lifestyle (Online safety) 7. Safeguarding/RSHE: Basic first aid 	<ol style="list-style-type: none"> 1. Safeguarding/Go-givers: Disaster: Quake 2. Safeguarding/RNLI: Grace Darling 3. Safeguarding/RNLI: <i>History of Boats & How Risky is this?</i> 4. British/Educate Against Hate – Global Community (Links to Disaster) 5. Safeguarding/Go-givers: Tsunami 6. British/Educate Against Hate: Anglos Saxons 7. Project Evolve: Yr6 Online Reputation (online safety)